

# Using the ClassPad300Plus in Analysis to Solve a System of Linear Differential Equations

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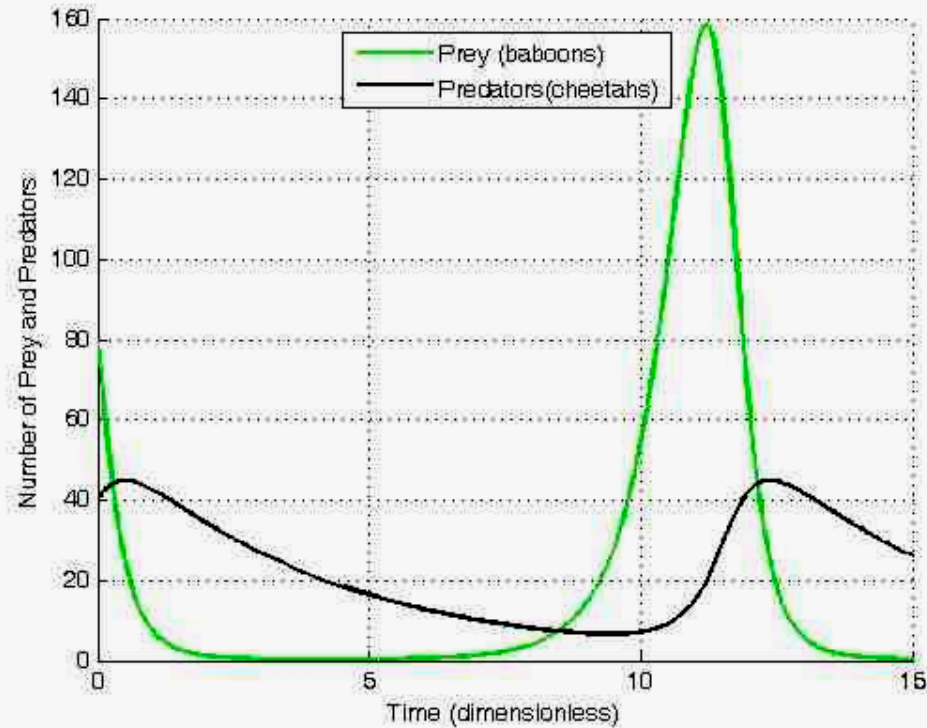


# Abstract:

- In real life situations quantities and their rate of change depend on more than one variable. For example, the rabbit population, though it may be represented by a single number, depends on the size of predator populations and the availability of food. In order to represent and study such complicated problems we need to use more than one dependent variable and more than one equation. **Systems of differential equations are the models to use.**

### [edit] An example problem

Suppose there are two species of animals, a baboon (prey) and a cheetah (predator). If the initial conditions are 80 baboons and 40 cheetahs, one can plot the progression of the two species over time. Time is dimensionless.



One can also plot a solution which corresponds to the oscillatory nature of the population of the two species. At any given time, the solution is somewhere on the inside of these elliptical solutions.

- **The nonlinear systems are very hard to solve explicitly**, but qualitative and numerical techniques may help us to get some information on the behaviour of the solutions.
- Let us consider the **ClassPad300Plus** (with the new operating system **OS 03.02**) and discuss on some new exercises in analysis, **e.g. solving a linear system of differential equations.**

- We know several ways to get a solution. The techniques for studying systems fall into the following three categories:  
*analytic, graphic and numeric.*
- We can transform a **system of equations in one equation of higher order**
- and we have for  
**linear systems with initial conditions** the possibility to use the  
**Laplace transformation.**

- On the other hand we can transform a **system of differential equations** in a **system of difference equations**, i.e. sequences of numbers given by the help of **recursive equations**. These sequences are used as a **discrete mathematical model** for differential equations.
- The **ClassPad300** has the **dSolve**- and the **rSolve**-function to study systems of differential and difference equations respectively and additionally the **Laplace** and **inverse Laplace** transformation.

- Finally we have the possibility to generate large **dSolve-** or **rSolve-**terms by the help of commands for strings and characters.
- Thus the calculator can generate the large syntax for the used **dSolve-** and **rSolve-**function.
- This is a convenient method to input a long command row not manually but by the help of a program.



- By the help of several examples **the interactive work with the ClassPad300Plus** is considered.
- The student can solve difficult exercises of practical applications **step by step** using the symbolic calculation and the graphic possibilities of the calculator.
- Sometimes several fields of mathematics are combined to solve a problem.

# Example of finding the mathematical model and several ways of solution:

- The following mathematical model due to an **inverted pendulum**, cp.

[http://www.fh-kempten.de/deu/hochschule/fachbereiche/fbe/labore/digital/homepage/swpr/ss98/Staude\\_Sommer/Pendel/Pendelengl.htm](http://www.fh-kempten.de/deu/hochschule/fachbereiche/fbe/labore/digital/homepage/swpr/ss98/Staude_Sommer/Pendel/Pendelengl.htm)

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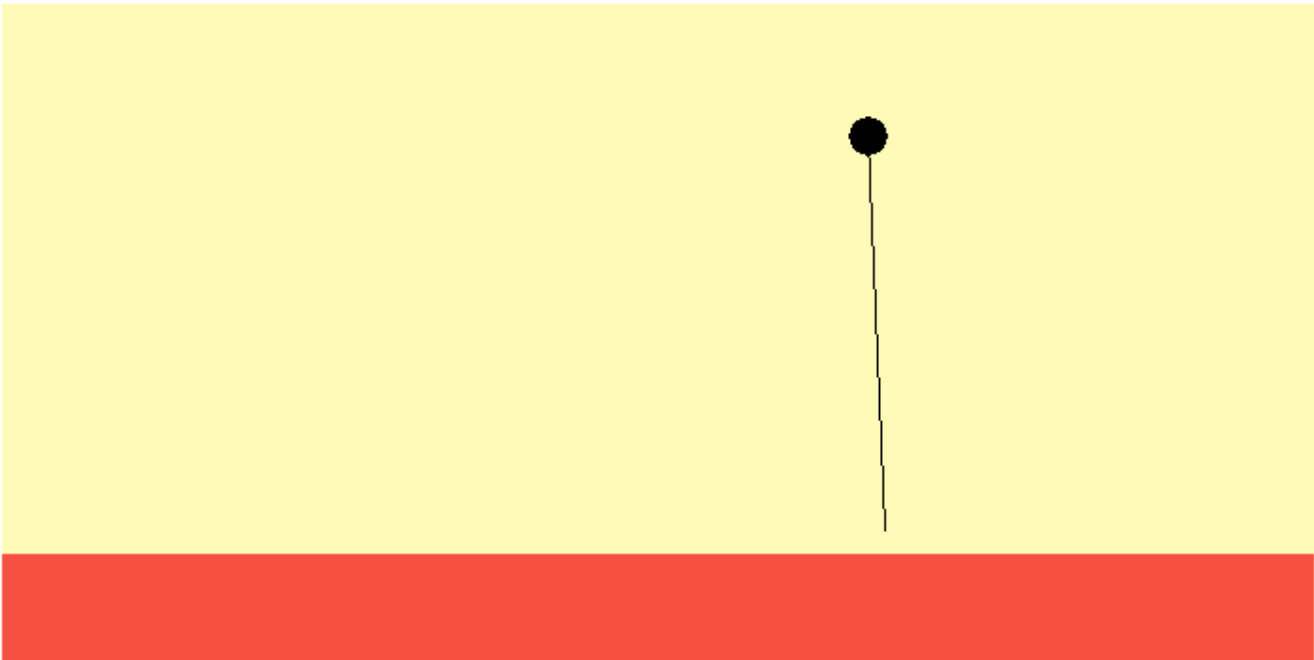
file:///localhost/D:/Charlotte\_2007/Pendelengl.htm Google

### INVERTED PENDULUM SIMULATION

This is a little simulation of an inverted pendulum. You can balance the pendulum by moving the mouse left or right. But only moves within the red square affect the balance of the pendulum. You can use the mouse button to stop and restart the simulation. If your pendulum moves out of the yellow field you have to restart the simulation by reloading this page.

And now have a lot of fun...

Note: Running this applet on a slower PC than a Pentium may cause trouble.



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Papierkorb mit Norton

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file:///localhost/D:/Charlotte\_2007/Pendel.htm Google

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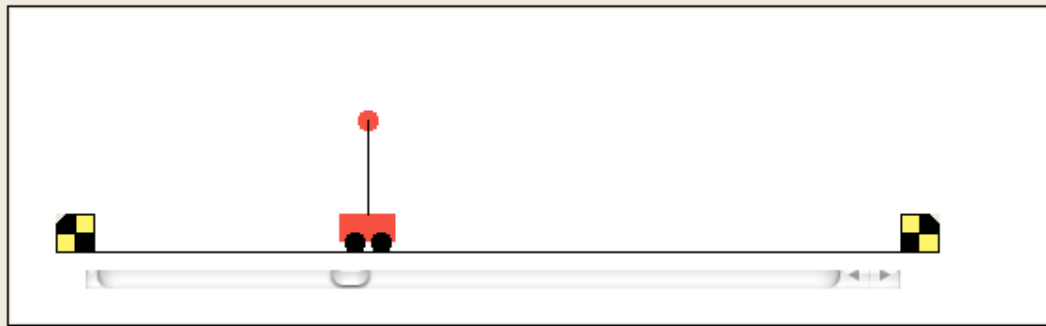
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[http://instruct1.cit.cornell.edu/courses/ee476/FinalProjects/s2003/es89kh98/es89kh98/Inverted\\_Pendulum\\_Balancer.  
mov](http://instruct1.cit.cornell.edu/courses/ee476/FinalProjects/s2003/es89kh98/es89kh98/Inverted_Pendulum_Balancer.mov)



[http://instruct1.cit.cornell.edu/courses/ee476/  
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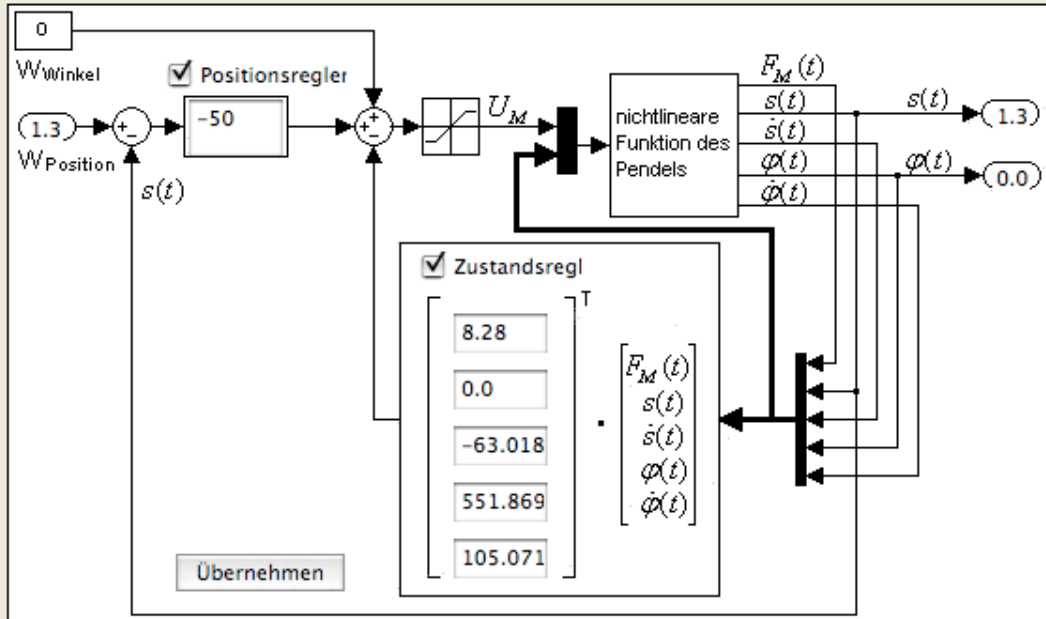
- **Inverted Pendulum Balancer**
- The goal of this project was to build and implement an inverted pendulum balancer, **in the vertical two dimensional plane**, using Proportional-Integral-Derivative (PID) feedback control.
- Motivated by the School of Mechanical & Aerospace Engineering's Feedback Control Systems course at Cornell University, the desire was to integrate the knowledge of stabilizing an unstable system using feedback control



Simulationsparamet...

Pendelmasse [kg]	0.2
Wagenmasse [kg]	1.0
Pendelradius [m]	0.5
Motorverzögerung [s]	0.2
Rollreibungsfakt [kg/s]	0.2
Drehreibungsf.[kg*m^2	0.02
Simulat. Schrittweite [s]	0.01
max. Motorspannung [v]	10.0

Übernehmen



Polvorgabe

1. Pol	-20	+j 0
2. Pol	-15	+j 0
3. Pol	-10	+j 0
4. Pol	-2	+j 0
5. Pol	0	+j 0

Berechnen

Simulationskontrolle

Neustart Start Pause

Simulationszeit 77.44s

Diagran lokaler Simulationsfehler

😊 7.623898538078542E-





**Simulationsparamet**

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Berechnen

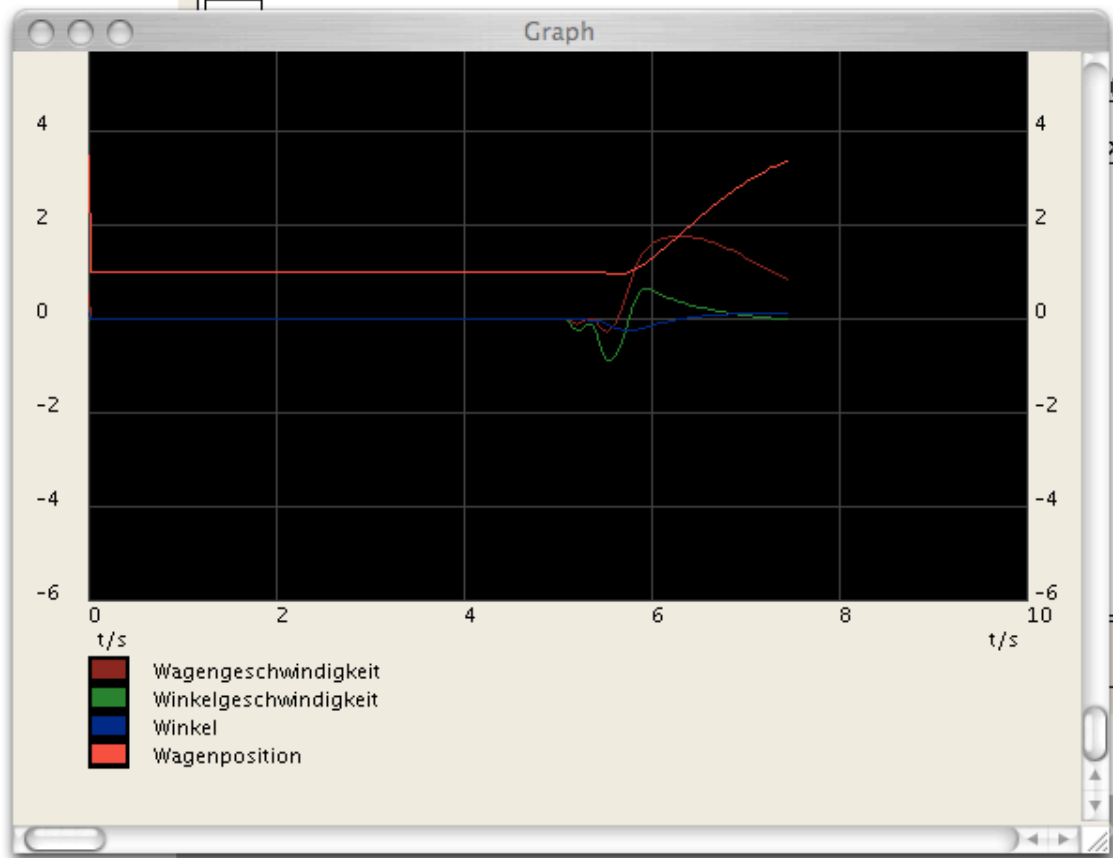
**Simulationskontrolle**

Neustart Start Pause

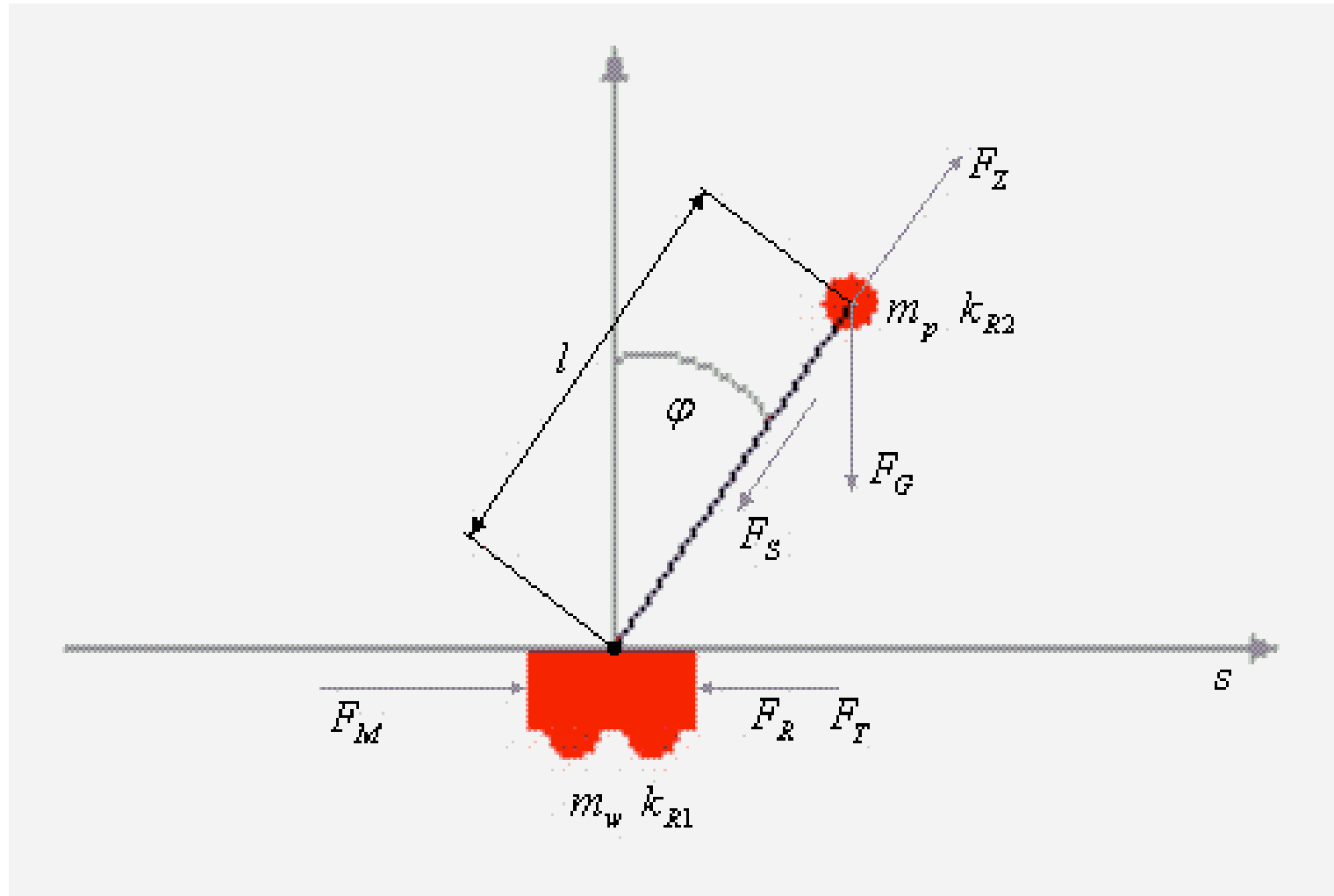
Simulationszeit 7.48s

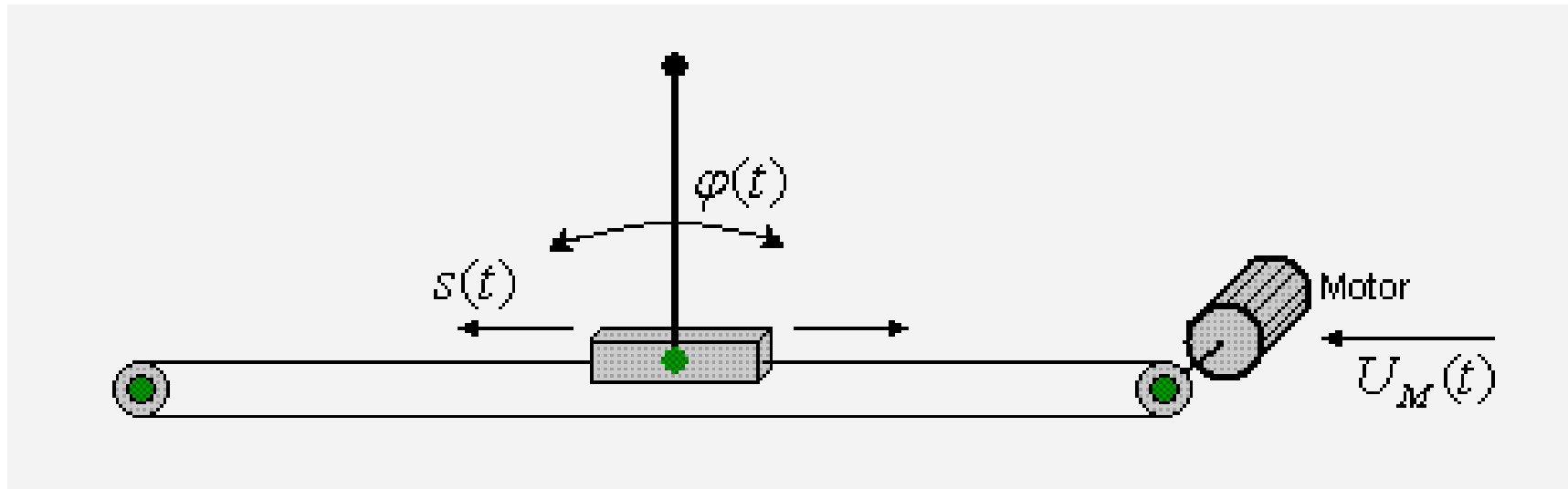
Diagnose lokaler Simulationsfehler

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$\dot{x}(t)$  → (3.4)  
 $x(t)$  → (0.1)





A complete analytic model of the inverted pendulum controlled by a DC motor is derived in three parts, the pendulum-cart dynamics, the friction model, and the motor dynamics.

**Here we will study the dynamics of the DC motor by the following equations:**



### Solve a System of Linear Differential Equations (Inverted Pendulum)

Consider the linear state space model for the armature-controlled DC motor

$$\frac{d}{dt}(\phi(t)) = \frac{d}{dt}(\phi(t)) \Rightarrow \text{Equ1}$$

$$\frac{d}{dt}(\phi(t)) = \frac{d}{dt}(\phi(t))$$

$$\frac{d^2}{dt^2}(\phi(t)) = -\frac{B_m}{J_m + r^2 \times M} \times \frac{d}{dt}(\phi(t)) + \frac{K_m}{J_m + r^2 \times M} \times I_a(t) \Rightarrow \text{Equ2}$$

$$\frac{d^2}{dt^2}(\phi(t)) = \frac{K_m \cdot I_a(t)}{J_m + M \cdot r^2} - \frac{B_m \cdot \frac{d}{dt}(\phi(t))}{J_m + M \cdot r^2}$$

$$\frac{d}{dt}(I_a(t)) = -\frac{K_b}{L_a} \times \frac{d}{dt}(\phi(t)) - \frac{R_a}{L_a} \times I_a(t) + \frac{1}{L_a} \times V_a(t) \Rightarrow \text{Equ3}$$

$$\frac{d}{dt}(I_a(t)) = -\frac{R_a \cdot I_a(t)}{L_a} + \frac{V_a(t)}{L_a} - \frac{K_b \cdot \frac{d}{dt}(\phi(t))}{L_a}$$

matrix form

$$\begin{bmatrix} \frac{d}{dt}(\phi(t)) \\ \frac{d^2}{dt^2}(\phi(t)) \\ \frac{d}{dt}(I_a(t)) \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & -\frac{B_m}{J_m + r^2 \times M} & \frac{K_m}{J_m + r^2 \times M} \\ 0 & -\frac{K_b}{L_a} & -\frac{R_a}{L_a} \end{bmatrix} \times \begin{bmatrix} \phi(t) \\ \frac{d}{dt}(\phi(t)) \\ I_a(t) \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \frac{1}{L_a} \end{bmatrix} \times u(t)$$

technical parameters, e.g.:

$$\begin{bmatrix} 1[\text{kg}] \\ 0.025[\text{m}] \\ 0.001[\text{Nms}^2/\text{rad}] \\ 0.006[\text{Vs}] \\ 0.00625[\text{Nms}/\text{rad}] \\ 0.006[\text{Vs}] \\ 1[\text{V/A}] \\ 0.001[\text{H}] \end{bmatrix} \Rightarrow \begin{bmatrix} M \\ r \\ J_m \\ K_m \\ B_m \\ K_b \\ R_a \\ L_a \end{bmatrix}$$



Define  $x(t) = \begin{bmatrix} \phi(t) \\ \frac{d}{dt}(\phi(t)) \\ I_a(t) \end{bmatrix}$

done

system is now:  $\frac{d}{dt}(x(t)) = A \times x(t) + B \times u(t)$  and  $y(t) = C \times x(t)$  with  $C = [1, 0, 0]$

$$\begin{bmatrix} 1 \\ 0.025 \\ 0.000 \\ 0.006 \\ 0.00625 \\ 0.006 \\ 1 \\ 0.001 \end{bmatrix} \Rightarrow \begin{bmatrix} M \\ r \\ J_m \\ K_m \\ B_m \\ K_b \\ R_a \\ L_a \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 0.025 \\ 0 \\ 0.006 \\ 0.00625 \\ 0.006 \\ 1 \\ 0.001 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 1 & 0 \\ 0 & -\frac{B_m}{J_m + r^2 \times M} & \frac{K_m}{J_m + r^2 \times M} \\ 0 & -\frac{K_b}{L_a} & -\frac{R_a}{L_a} \end{bmatrix} \Rightarrow A$$

$$\begin{bmatrix} 0 & 1 & 0 \\ 0 & -10 & 9.6 \\ 0 & -6 & -1000 \end{bmatrix}$$



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$[1 \ 0 \ 0] \Rightarrow C$

$[1 \ 0 \ 0]$

create the **controllability matrix Ss**:

augment(augment(B, AxB), A<sup>2</sup>xB) ⇒ Ss

$$\begin{bmatrix} 0 & 0 & 9600 \\ 0 & 9600 & -9696000 \\ 1000 & -1000000 & 999942400 \end{bmatrix}$$

controllability matrix **Ss with full rank** ( $Ss^{-1}$  exists), i.e. **linear model is controllable**:

$Ss^{-1}$

$$\begin{bmatrix} 1.047666667 & 0.1041666667 & 0.001 \\ 0.1052083333 & 0.00010416666 & 0 \\ 0.00010416666 & 0 & 0 \end{bmatrix}$$

using the **eigenvalues** ( $-.4 \pm .3j$  and  $-10$ ) for **Ackermann's formula** to get the **feedback gain matrix K**:

Define  $q(\lambda) = (\lambda - (-.4 + .3j)) \times (\lambda - (-.4 - .3j)) \times (\lambda - (-10))$

done


cExpand(q(λ))

$$2.5 + 8.25 \cdot \lambda + 10.8 \cdot \lambda^2 + \lambda^3$$

Alg Decimal Real Rad



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the feedback gain matrix K:  
 $[0 \ 0 \ 1] \times s^{-1} \times (2.5 \cdot I + 8.25 \cdot A^1 + 10.8 \cdot A^2 + A^3) \Rightarrow K$

approx(A-B×K) ⇒ matAK

$$\begin{bmatrix} 0.00026041666 & -0.00597395833 & -0.9992 \\ 0 & 1 & 0 \\ 0 & -10 & 9.6 \\ -0.2604166667 & -0.02604166667 & -0.8 \end{bmatrix}$$

check the **eigenvalues of matAK** using eigV1 or solve function:

eigV1(matAK)

$$\{0.3 \cdot j - 0.4, -0.3 \cdot j - 0.4, -10\}$$

solve(det(matAK-λ×I)=0, λ)

$$\{\lambda = -0.3 \cdot j - 0.4, \lambda = 0.3 \cdot j - 0.4, \lambda = -10\}$$


---

solution of  $\frac{d}{dt}(x(t)) = \text{matAK} \times x(t)$  is (with unknown coefficients)

$$x(t) = \begin{bmatrix} A1 \\ A2 \\ A3 \end{bmatrix} \times e^{-.4t} \cos(.3t) + \begin{bmatrix} B1 \\ B2 \\ B3 \end{bmatrix} \times e^{-.4t} \sin(.3t) + \begin{bmatrix} C1 \\ C2 \\ C3 \end{bmatrix} \times e^{-10t}$$


---

now consider the components of x(t) with the argument x:  
(at first delete the vector x)

DelVar x done


Define y1(x)=A1e<sup>-·4x</sup>cos(.3x)+B1e<sup>-·4x</sup>sin(.3x)+C1e<sup>-10x</sup> done

Define y2(x)=A2e<sup>-·4x</sup>cos(.3x)+B2e<sup>-·4x</sup>sin(.3x)+C2e<sup>-10x</sup> done

Define y3(x)=A3e<sup>-·4x</sup>cos(.3x)+B3e<sup>-·4x</sup>sin(.3x)+C3e<sup>-10x</sup> done

$\frac{d}{dx}(y1(x)) = \text{dotP}([1 \ 0 \ 0] \times \text{matAK}, [y1(x) \ y2(x) \ y3(x)]) \Rightarrow \text{equ1}$

-2·x
-2·x
-2·x
-2·x

Alg Standard Cplx Rad 

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$\frac{d}{dx}(y_1(x)) = \text{dotP}([1 \ 0 \ 0] \times \text{matAK}, [y_1(x) \ y_2(x) \ y_3(x)]) \Rightarrow \text{equ1}$   

$$-10 \cdot C_1 \cdot e^{-10 \cdot x} - \frac{2 \cdot B_1 \cdot \sin\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{5} + \frac{3 \cdot B_1 \cdot \cos\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{10} - \frac{3 \cdot A_1 \cdot \sin\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{10} - \frac{2 \cdot A_1 \cdot \cos\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{5} = \text{co}$$

$\frac{d}{dx}(y_2(x)) = \text{dotP}([0 \ 1 \ 0] \times \text{matAK}, [y_1(x) \ y_2(x) \ y_3(x)]) \Rightarrow \text{equ2}$   

$$-10 \cdot C_2 \cdot e^{-10 \cdot x} - \frac{2 \cdot B_2 \cdot \sin\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{5} + \frac{3 \cdot B_2 \cdot \cos\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{10} - \frac{3 \cdot A_2 \cdot \sin\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{10} - \frac{2 \cdot A_2 \cdot \cos\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{5} = \text{4e}$$

$\frac{d}{dx}(y_3(x)) = \text{dotP}([0 \ 0 \ 1] \times \text{matAK}, [y_1(x) \ y_2(x) \ y_3(x)]) \Rightarrow \text{equ3}$   

$$-10 \cdot C_3 \cdot e^{-10 \cdot x} - \frac{2 \cdot B_3 \cdot \sin\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{5} + \frac{3 \cdot B_3 \cdot \cos\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{10} - \frac{3 \cdot A_3 \cdot \sin\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{10} - \frac{2 \cdot A_3 \cdot \cos\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{5} = \text{-4e}$$

DelVar A1,A2,A3,B1,B2,B3,C1,C2,C3

done

Now solution of the **linear system**  $\begin{bmatrix} \frac{d}{dx}(y_1(x)) \\ \frac{d}{dx}(y_2(x)) \\ \frac{d}{dx}(y_3(x)) \end{bmatrix} = \text{matAK} \times \begin{bmatrix} y_1(x) \\ y_2(x) \\ y_3(x) \end{bmatrix}$  with unknown coefficients A, A2, ..., C2, C3

for the **initial conditions**  $y_1=1, y_2=-1, y_3=1$  for  $x=0$ :

```

approx(equ1|x=0)
approx(equ2|x=0)
approx(equ3|x=0)
approx(equ1|x=.1)

```

Alg Standard Cplx Rad



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$\approx(x=0)$   
 $\approx(x=0)$   
 $\approx(x=0)$   
 $\approx(x=.1)$   
 $\approx(x=.1)$   
 $\approx(x=.1)$   
 $\approx(y(0)=1)$   
 $\approx(y(0)=-1)$   
 $\approx(y(0)=1)$

A1, A2, A3, B1, B2, B3, C1, C2, C3

change in **real mode** now!

DelVar A1, A2, A3, B1, B2, B3, C1, C2, C3

$\approx(x=0)$   
 $\approx(x=0)$   
 $\approx(x=0)$   
 $\approx(x=.1)$   
 $\approx(x=.1)$   
 $\approx(x=.1)$   
 $\approx(y(0)=1)$   
 $\approx(y(0)=-1)$   
 $\approx(y(0)=1)$

A1, A2, A3, B1, B2, B3, C1, C2, C3

{A1=0.793495935, A2=1.06504065, A3=1, B1=4.608130081, B2=-2.081300813, B3=-2.114583333, C1=0.206504065, C2=-2.}

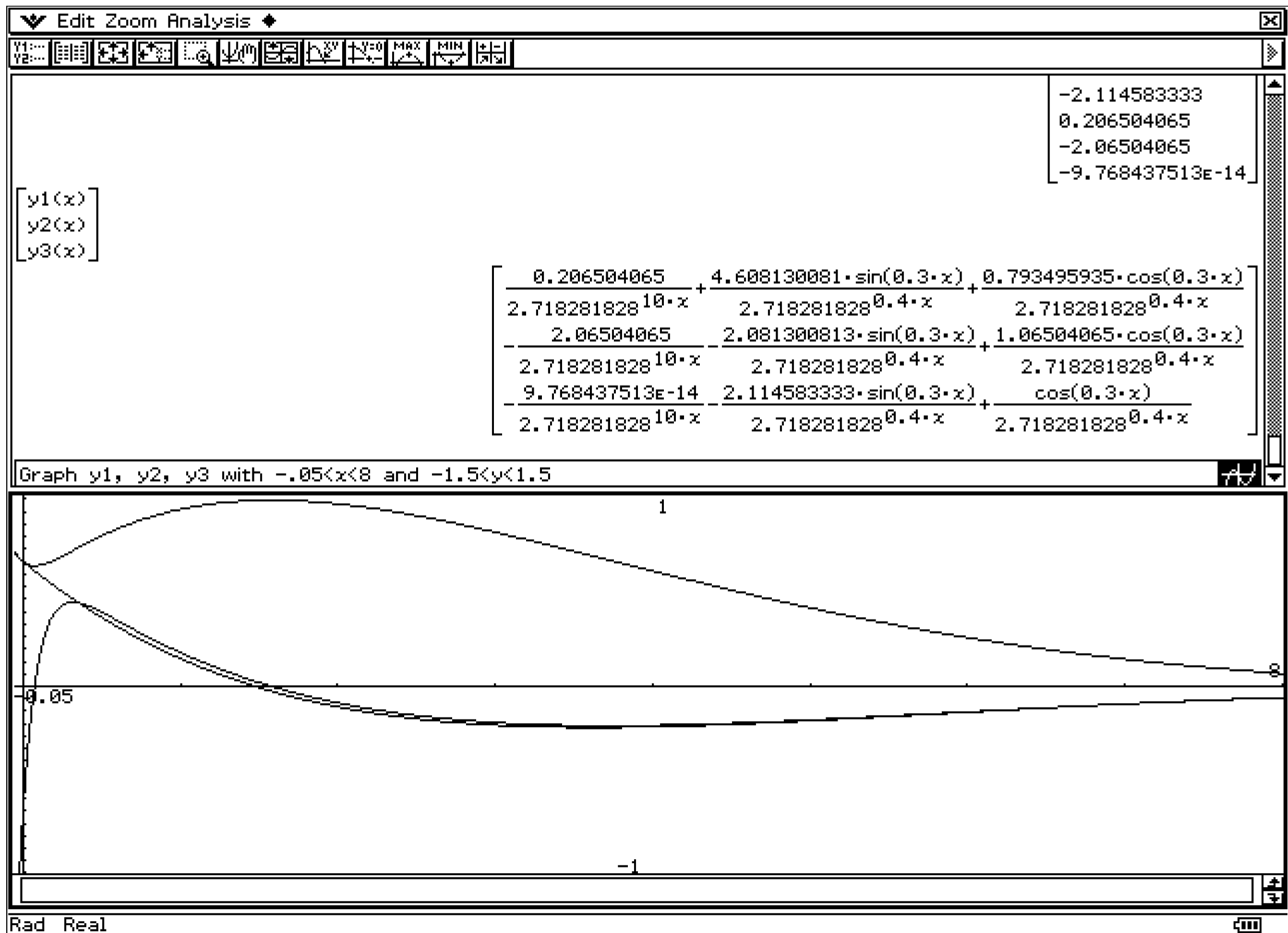
A1
A2
A3
B1
B2
B3
C1

listToMat(getRight(approx(ans)))

ERROR: Overflow

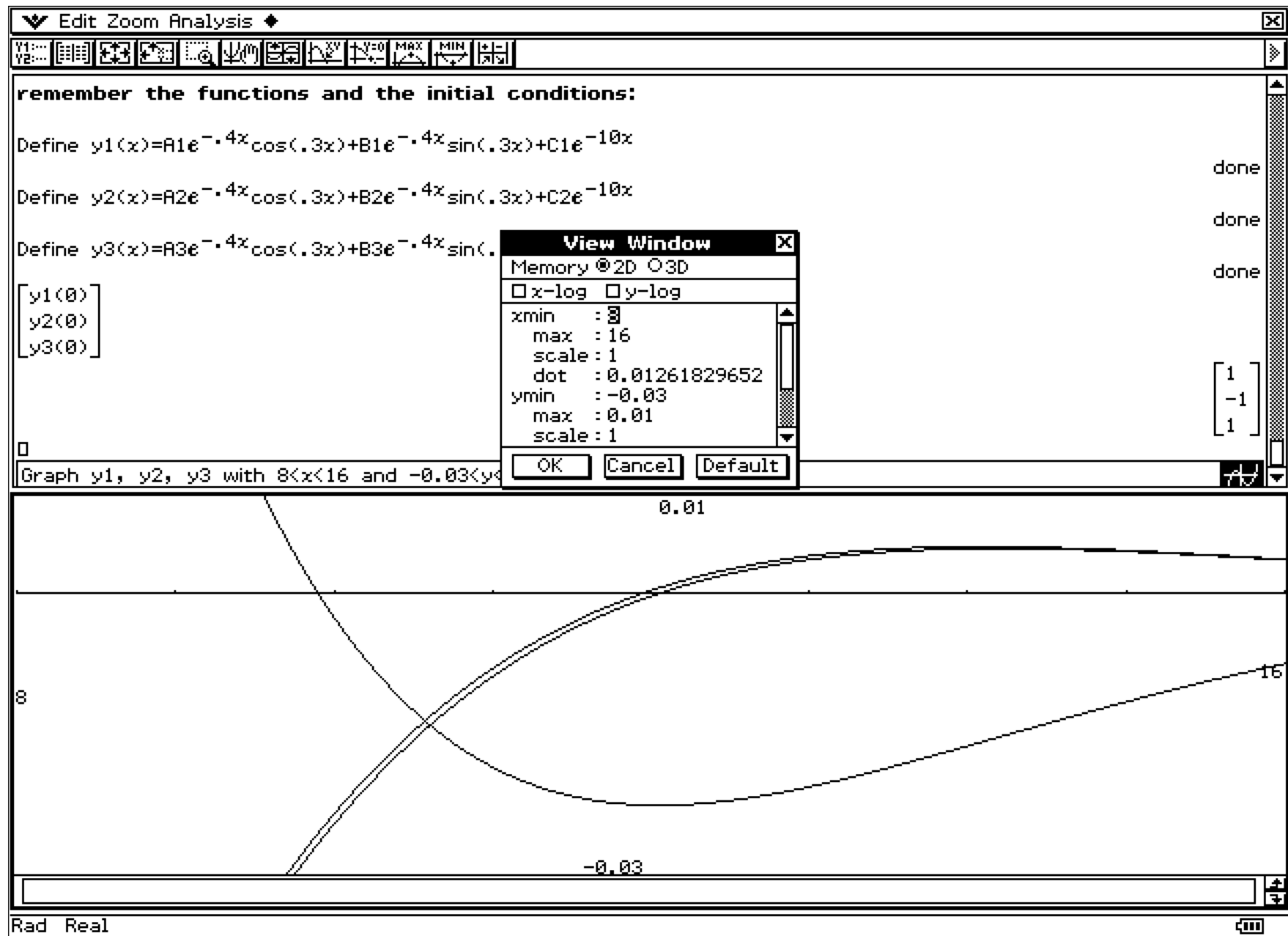
done

Alg Standard Real Rad



View window:  $-0.05 < x < 8$  and  $-1.5 < y < 1.5$  and graphical representation of  $y_1, y_2, y_3$

View window:  $8 < x < 16$  and  $-0.03 < y < 0.01$



# Now solving the system of order 3 by the help of one equation of 3<sup>rd</sup> order for y1 (Laplace Transformation):

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Now solving the system of order 3 by the help of one equation of 3rd order for y1  
(Laplace Transformation):

$$\lambda^3 - (\text{matAK}[2,2] + \text{matAK}[3,3])\lambda^2 + \det(\text{subMat}(\text{matAK}, 2, 2, 3, 3))\lambda - \text{matAK}[2,3] \times \text{matAK}[3,1] = 0$$

$$2.5 + 8.25 \cdot \lambda + 10.8 \cdot \lambda^2 + \lambda^3 = 0$$

$$\det(\text{matAK} - \lambda \times I) = 0$$

$$-2.5 - 8.25 \cdot \lambda - 10.8 \cdot \lambda^2 - \lambda^3 = 0$$

is the characteristic equation for  $\frac{d^3}{dt^3}(y1) + 10.8 \frac{d^2}{dt^2}(y1) + 8.25 \frac{d}{dt}(y1) + 2.5 \cdot y1 = 0$

initial conditions  $y1(0)=1, y1'(0)=-1, y1''(0)=19.6$

laplace( $2.5y + 8.25y' + 10.8y'' + y''' = 0, t, y, s$ )

$$2.5 \cdot Lp + Lp \cdot s^3 - s^2 \cdot y(0) - s \cdot y'(0) - y''(0) + 8.25 \cdot (Lp \cdot s - y(0)) + 10.8 \cdot (Lp \cdot s^2 - s \cdot y(0) - y'(0)) = 0$$

ans| $y(0)=1$  and  $y'(0)=-1$  and  $y''(0)=19.6$

$$-19.6 - 8.25 \cdot (1 - Lp \cdot s) + 10.8 \cdot (1 - s + Lp \cdot s^2) + s + 2.5 \cdot Lp + Lp \cdot s^3 - s^2 = 0$$

solve(ans, Lp)

$$\left\{ Lp = \frac{341 + 196 \cdot s + 20 \cdot s^2}{50 + 165 \cdot s + 216 \cdot s^2 + 20 \cdot s^3} \right\}$$

invlaplace( $\frac{341 + 196 \cdot s + 20 \cdot s^2}{50 + 165 \cdot s + 216 \cdot s^2 + 20 \cdot s^3}, s, x$ )

$$\frac{127 \cdot e^{-10 \cdot x}}{615} + \frac{2834 \cdot \sin\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{615} + \frac{488 \cdot \cos\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{615}$$

Define  $f(x) = \frac{127 \cdot e^{-10 \cdot x}}{615} + \frac{2834 \cdot \sin\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{615} + \frac{488 \cdot \cos\left(\frac{3 \cdot x}{10}\right) \cdot e^{-\frac{2 \cdot x}{5}}}{615}$

check the initial conditions:

$$\left[ f(x) \quad \frac{d}{dx}(f(x)) \quad \frac{d^2}{dx^2}(f(x)) \right] |_{x=0}$$

done

[1 -1 19.6]

Alg Decimal Real Rad

**Finally another way of solution is the transformation in difference equations:**

$$y'(t) = (y(t+T)-y(t)) / T \text{ for small } T, \text{ say } T=0.1.$$

Now the new system is

$$\mathbf{x}(t+T) = \mathbf{x}(t) + T * \mathbf{matAK} * \mathbf{x}(t) = (\mathbf{I} + T * \mathbf{matAK}) * \mathbf{x}(t).$$

We use the fixpoint iteration  $\mathbf{x}_{k+1} = (\mathbf{I} + T * \mathbf{matAK}) * \mathbf{x}_k$  with  $\mathbf{x}_0 = [1, -1, 1]^T$  and create 3 lists.

Now  $\mathbf{matAKI} = \mathbf{I} + T * \mathbf{matAK}$ .

The program **DefLis3D** creates the lists for the components of  $\mathbf{x}$ .



Finally another way of solution: transformation in difference equations

see program DefLis3D and DefSeq3D.

0.1→T

I+T×matAK→matAKI

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0.96 \\ -0.02604166667 & -0.00260416666 & 0.92 \end{bmatrix}$$

main\DefLis3D( $\begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$ , 500)

done

seq(a, a, 1, 500)→list1

{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, ...}

	list1	lista	listb	listc	list5	list6								
1	1	1	-1	1										
2	2	0.9	0.96	0.8965										
3	3	0.996	0.8607	0.7989										
4	4	1.082	0.7669	0.7068										
5	5	1.1587	0.6785	0.62										
6	6	1.2266	0.5952	0.5385										
7	7	1.2861	0.5169	0.4619										
8	8	1.3378	0.4434	0.3901										
9	9	1.3821	0.3745	0.3229										
10	10	1.4196	0.31	0.2601										
11	11	1.4506	0.2497	0.2015										
12	12	1.4756	0.1934	0.147										
13	13	1.4949	0.1411	0.0963										
14	14	1.509	0.0924	0.0493										
15	15	1.5183	0.0473	5.8E-3										
16	16	1.523	5.5E-3	-0.034										
17	17	1.5236	-0.032	-0.071										

Cal▶

list= list1

```
DefLis3D | N|X,N
local a
seq(a,a,1,N)⇒list1
list1⇒lista:list1⇒listb:list1⇒listc

approx(X[1,1])⇒lista[1]
approx(X[2,1])⇒listb[1]
approx(X[3,1])⇒listc[1]

For 2⇒i To N Step 1
  approx(matA*KI*X)⇒X
  approx(X[1,1])⇒lista[i]
  approx(X[2,1])⇒listb[i]
  approx(X[3,1])⇒listc[i]
Next
Return
```

Program Editor

**Finally we use the stat editor menu to create the x-y-lines for the given data in list1 and lista, listb, listc respectively.**

Edit Calc SetGraph				
list1	lista	listb	listc	
1	1	-1	1	
2	0.9	0.96	0.8965625	
3	0.996	0.8607	0.7989	
4	1.08207	0.766944	0.706809	
5	1.1587644	0.6785367	0.6200882	
6	1.226618	0.5952846	0.5385379	
7	1.2861465	0.5169964	0.4619615	
8	1.3378461	0.443483	0.3901648	
9	1.3821944	0.3745582	0.322957	
10	1.4196503	0.3100387	0.2601504	
11	1.4506541	0.2497443	0.2015609	
12	1.4756286	0.1934984	0.1470082	
13	1.4949784	0.1411278	0.0963158	
14	1.5090912	0.0924631	0.0493113	
15	1.5183375	0.0473388	5.826E-3	
16	1.5230714	5.593E-3	-0.034303	
17	1.5236308	-0.03293	-0.071236	
18	1.5203377	-0.068387	-0.105129	
19	1.5134989	-0.100924	-0.136133	
20	1.5034065	-0.130688	-0.164394	
21	1.4903377	-0.157818	-0.190053	
22	1.4745558	-0.182451	-0.213249	
23	1.4563107	-0.204719	-0.234113	
24	1.4358388	-0.224749	-0.252776	
25	1.4133639	-0.242665	-0.26936	
26	1.3890973	-0.258586	-0.283986	
27	1.3632387	-0.272626	-0.296768	
28	1.335976	-0.284897	-0.307817	
29	1.3074863	-0.295505	-0.317241	
30	1.2779357	-0.304551	-0.325141	
31	1.2474806	-0.312136	-0.331616	
32	1.2162669	-0.318352	-0.336761	
33	1.1844317	-0.32329	-0.340664	
34	1.1521026	-0.327038	-0.343414	
35	1.1193988	-0.329677	-0.345092	
36	1.086431	-0.331288	-0.345777	
37	1.0533022	-0.331946	-0.345544	
38	1.0201075	-0.331723	-0.344466	
39	0.9869352	-0.330687	-0.34261	

Cal▶

[ 1 ] = 1

Deg Auto Decimal

Edit Calc SetGraph				
list1	lista	listb	listc	
462	462	3.565E-8	-1.92E-8	-1.93E-8
463	463	3.373E-8	-1.85E-8	-1.86E-8
464	464	3.187E-8	-1.79E-8	-1.8E-8
465	465	3.008E-8	-1.73E-8	-1.73E-8
466	466	2.835E-8	-1.66E-8	-1.67E-8
467	467	2.668E-8	-1.6E-8	-1.6E-8
468	468	2.508E-8	-1.54E-8	-1.54E-8
469	469	2.353E-8	-1.48E-8	-1.48E-8
470	470	2.205E-8	-1.42E-8	-1.42E-8
471	471	2.063E-8	-1.36E-8	-1.36E-8
472	472	1.926E-8	-1.3E-8	-1.3E-8
473	473	1.796E-8	-1.25E-8	-1.24E-8
474	474	1.671E-8	-1.19E-8	-1.18E-8
475	475	1.551E-8	-1.14E-8	-1.13E-8
476	476	1.437E-8	-1.08E-8	-1.08E-8
477	477	1.328E-8	-1.03E-8	-1.02E-8
478	478	1.225E-8	-9.87E-9	-9.78E-9
479	479	1.126E-8	-9.39E-9	-9.29E-9
480	480	1.032E-8	-8.92E-9	-8.82E-9
481	481	9.43E-9	-8.46E-9	-8.36E-9
482	482	8.584E-9	-8.02E-9	-7.91E-9
483	483	7.781E-9	-7.59E-9	-7.48E-9
484	484	7.021E-9	-7.18E-9	-7.06E-9
485	485	6.303E-9	-6.78E-9	-6.66E-9
486	486	5.624E-9	-6.4E-9	-6.28E-9
487	487	4.984E-9	-6.02E-9	-5.9E-9
488	488	4.381E-9	-5.67E-9	-5.54E-9
489	489	3.814E-9	-5.32E-9	-5.2E-9
490	490	3.281E-9	-4.99E-9	-4.87E-9
491	491	2.782E-9	-4.67E-9	-4.55E-9
492	492	2.314E-9	-4.37E-9	-4.25E-9
493	493	1.876E-9	-4.08E-9	-3.96E-9
494	494	1.468E-9	-3.8E-9	-3.68E-9
495	495	1.088E-9	-3.53E-9	-3.41E-9
496	496	7.34E-10	-3.27E-9	-3.16E-9
497	497	4.07E-10	-3.03E-9	-2.91E-9
498	498	1.03E-10	-2.8E-9	-2.68E-9
499	499	-1.7E-10	-2.58E-9	-2.46E-9
500	500	-4.3E-10	-2.37E-9	-2.26E-9

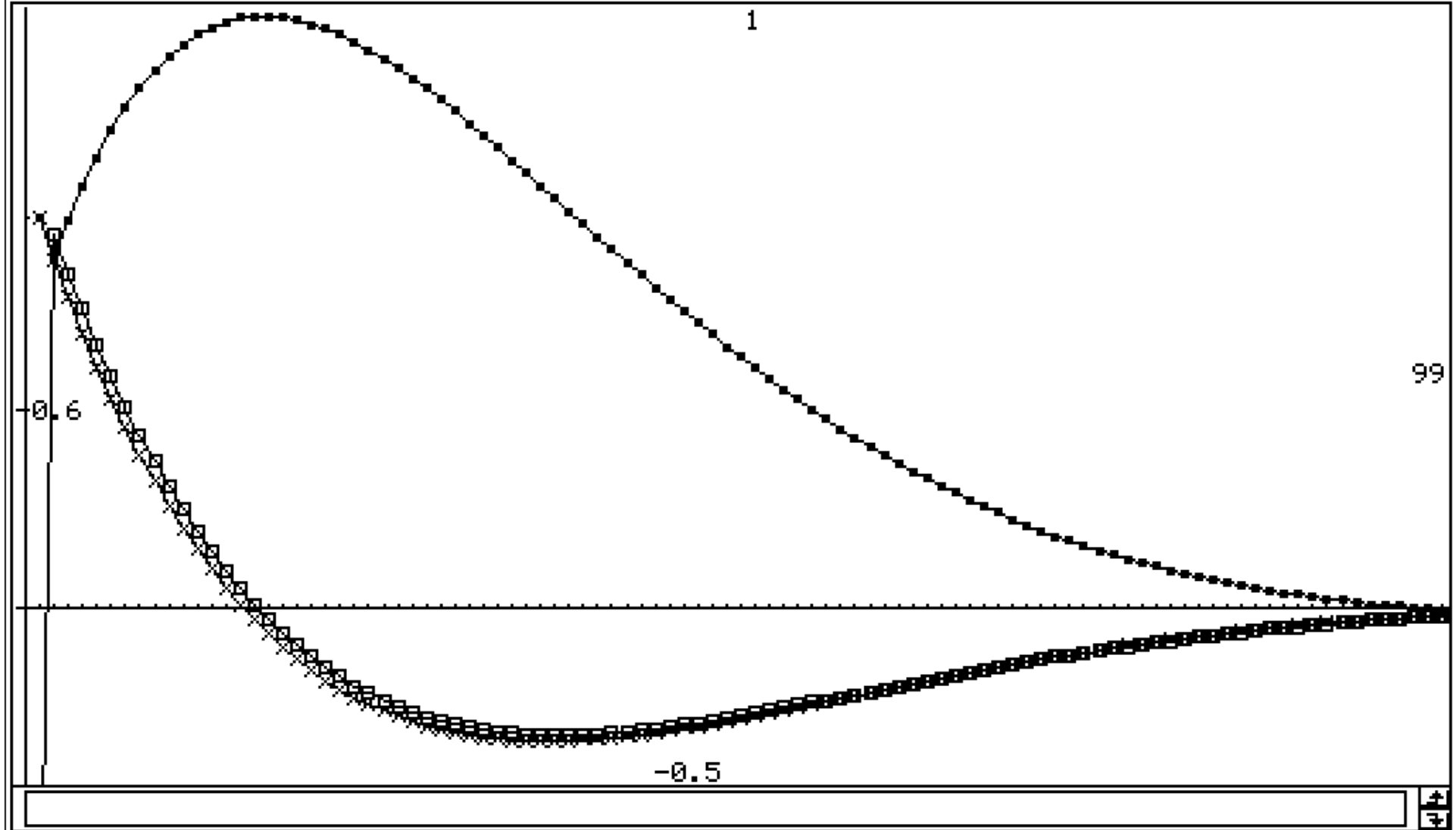
Cal▶

[ 1 ] = 1

Deg Auto Decimal



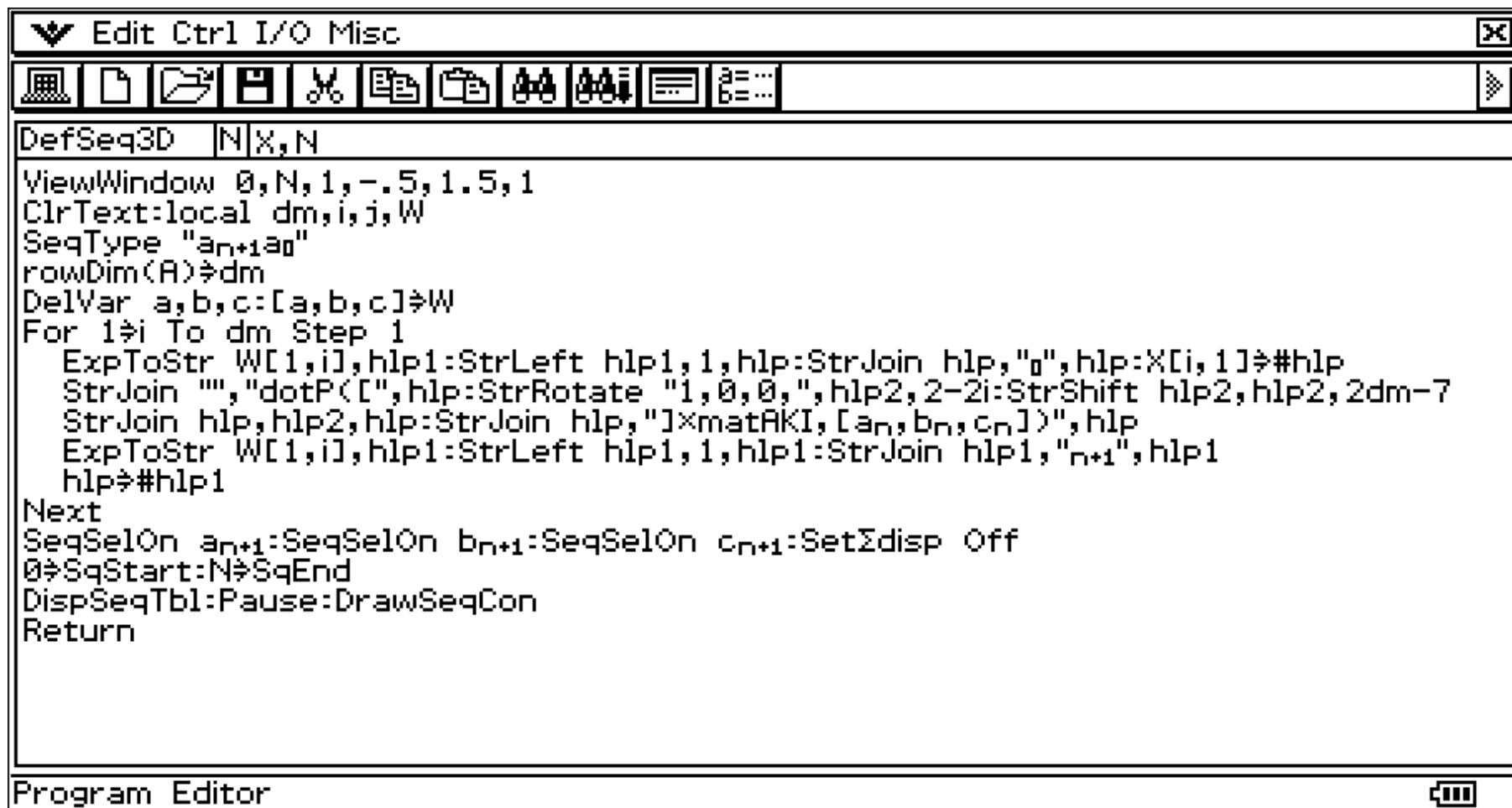
Zoom Analysis Calc



Rad



**The program DefSeq3D creates the equations for the sequence menu by the help of string commands.**



```
DefSeq3D |N|X,N
ViewWindow 0,N,1,-.5,1.5,1
ClrText:local dm,i,j,W
SeqType "an+1an"
rowDim(A)⇒dm
DelVar a,b,c:[a,b,c]⇒W
For 1⇒i To dm Step 1
  ExpToStr W[1,i],hlp1:StrLeft hlp1,1,hlp:StrJoin hlp,"0",hlp:X[i,1]⇒#hlp
  StrJoin "", "dotP([" ,hlp:StrRotate "1,0,0," ,hlp2,2-2i:StrShift hlp2,hlp2,2dm-7
  StrJoin hlp,hlp2,hlp:StrJoin hlp,"]×matAKI,[an,bn,cn] )",hlp
  ExpToStr W[1,i],hlp1:StrLeft hlp1,1,hlp1:StrJoin hlp1,"n+1",hlp1
  hlp⇒#hlp1
Next
SeqSelOn an+1:SeqSelOn bn+1:SeqSelOn cn+1:SetΣdisp Off
0⇒SqStart:N⇒SqEnd
DispSeqTbl:Pause:DrawSeqCon
Return
```

Program Editor

# The program DefSeq3D creates the equations for the sequence menu.

▼ Edit Graph ◆

$a_{n+1} = \text{dotP}([1 \ 0 \ 0] \cdot \text{matAKI}, [a_n \ b_n \ c_n])$   
 $a_0 = 1$

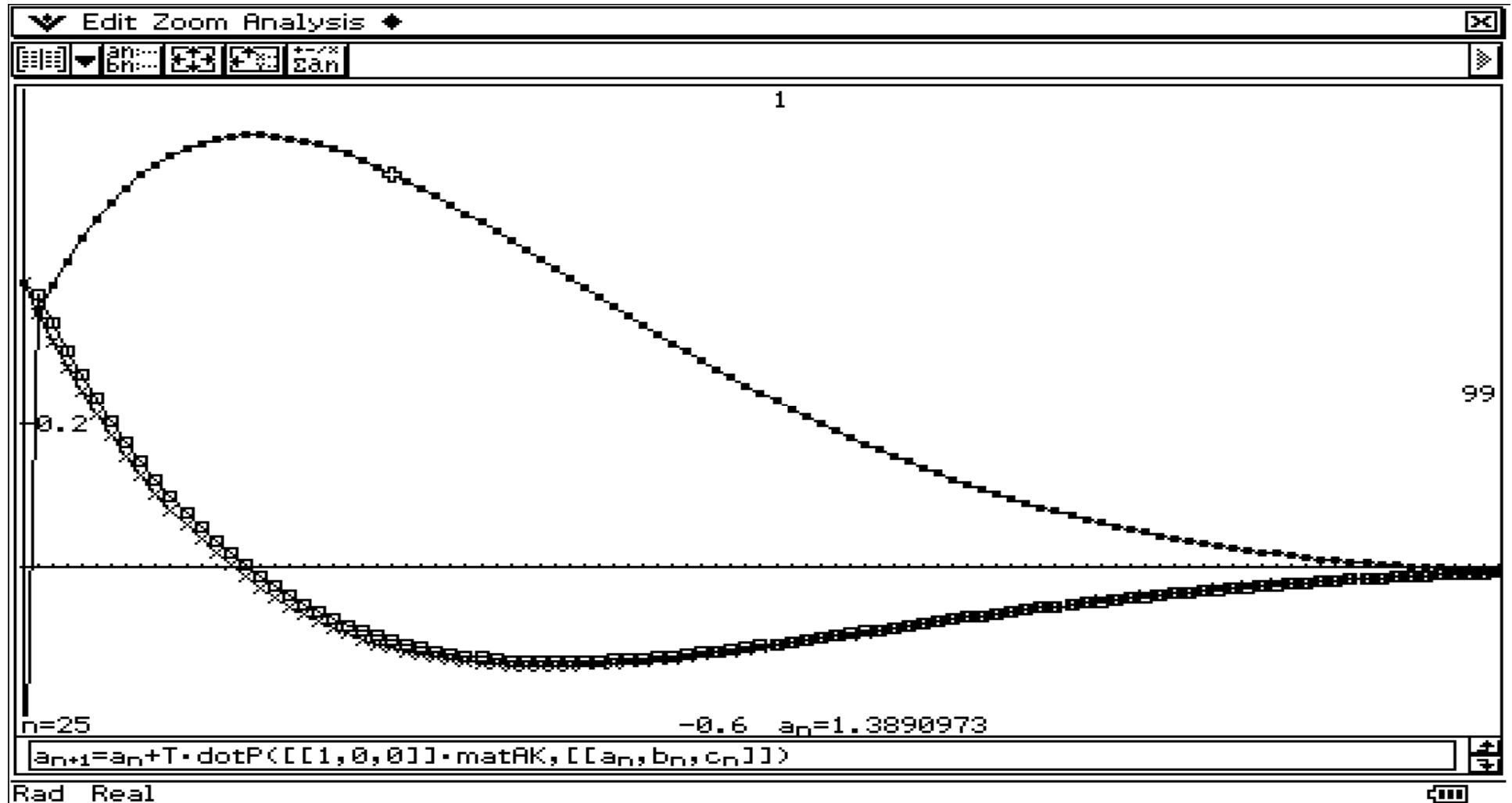
$b_{n+1} = \text{dotP}([0 \ 1 \ 0] \cdot \text{matAKI}, [a_n \ b_n \ c_n])$   
 $b_0 = -1$

$c_{n+1} = \text{dotP}([0 \ 0 \ 1] \cdot \text{matAKI}, [a_n \ b_n \ c_n])$   
 $c_0 = 1$

n	$a_n$	$b_n$	$c_n$
0	1	-1	1
1	0.9	0.96	0.89
2	0.99	0.86	0.79
3	1.08	0.76	0.7
4	1.15	0.67	0.62
5	1.22	0.59	0.53
6	1.28	0.51	0.46
7	1.33	0.44	0.39
8	1.38	0.37	0.32
9	1.41	0.31	0.26

Rad Real

**By the help of these sequences we get the same graphical representations of  $y_1$ (ldot),  $y_2$ (square),  $y_3$ (cross).**



**The file for the classpad manager you can  
download here:**

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